

## Lecture 18: 2-SAT

*Lecturer: Zongchen Chen*

## 1 2-SAT

Consider the 2-SAT problem. Given a Boolean formula  $f$  in CNF where every clause contains exactly two literals, our goal is to find a satisfying assignment for  $f$ .

Recall that 2-SAT can be solved in polynomial time via a reduction to strongly connected components of directed graphs. Here we present a simple randomized algorithm. [Algorithm 1](#) applies to the general SAT problem and we shall analyze it for 2-SAT.

**Algorithm 1** Randomized algorithm for SAT**Input:**  $\sigma$  initial assignment

---

```

1: repeat  $T$  times
2:   Choose an arbitrary unsatisfied clause  $c$ 
3:   Choose a literal in  $c$  u.a.r.
4:   Flip the truth value of the chosen variable in  $\sigma$  (to satisfy  $c$ )
5:   if  $\sigma$  is a satisfying assignment then
6:     return  $\sigma$  & halt
7:   end if
8: end
9: return Unsatisfiable

```

---

*Remark 1.* 1. We can pick an arbitrary assignment  $\sigma$  as initialization, e.g., taking the all-true or all-false assignment. Alternatively, we can apply random initialization: start with a uniformly random assignment  $\sigma$ .

2. In Line 2, we can choose the unsatisfied clause  $c$  arbitrarily, e.g., picking the one of the smallest index, or choosing one uniformly at random.

3. In Line 3, we have to choose a literal uniformly at random for our analysis to work.

If  $f$  is unsatisfiable, then clearly [Algorithm 1](#) will output Unsatisfiable. Suppose  $f$  is satisfiable, and let  $\tau$  be a satisfying assignment. Define  $\sigma_t$  to be the assignment at time  $t$  of [Algorithm 1](#), and  $X_t$  to be the number of variables that agree between  $\sigma_t$  and  $\tau$ . If  $X_t = n$ , then  $\sigma_t = \tau$  and the algorithm finds a satisfying assignment. Note that  $X_t \in \{0, 1, \dots, n\}$  can be thought of as a random walk moving between adjacent integers where either  $X_{t+1} = X_t + 1$  or  $X_{t+1} = X_t - 1$ .

**Claim 2.** For each  $t < T$  and  $i \in \{0, 1, \dots, n-1\}$ , we have

$$\Pr(X_{t+1} = i + 1 \mid X_t = i) \geq \frac{1}{2}.$$

*Proof.* Suppose we pick clause  $c$  in the update from  $\sigma_t$  to  $\sigma_{t+1}$ , and the two variables in  $c$  are  $x_1$  and  $x_2$  without loss of generality. Then,  $c$  is not satisfied by  $\sigma_t$ , but is satisfied by  $\tau$ . This means that  $\sigma_t(x_j) \neq \tau(x_j)$  for at least one  $j \in \{1, 2\}$ . If  $\sigma_t(x_1) \neq \tau(x_1)$  and  $\sigma_t(x_2) = \tau(x_2)$ , then  $X_{t+1} = X_t + 1$  with probability  $1/2$ . Similarly for the case  $\sigma_t(x_1) = \tau(x_1)$  and  $\sigma_t(x_2) \neq \tau(x_2)$ . If  $\sigma_t(x_1) \neq \tau(x_1)$  and  $\sigma_t(x_2) \neq \tau(x_2)$ , then  $X_{t+1} = X_t + 1$  always. The claim then follows.  $\square$

We want to show that the number of steps for  $X_t$  to reach  $n$  (in which case  $\sigma_t = \tau$ ) is  $\text{poly}(n)$  in expectation. Consider a slowed-down process  $(Y_t)$  where  $Y_0 = X_0$  and

$$\Pr(Y_{t+1} = i + 1 \mid Y_t = i) = \frac{1}{2}.$$

So,  $(Y_t)$  is an unbiased random walk on  $\{0, 1, \dots, n\}$ . It suffices to show (via a simple coupling argument) that the number of steps for  $Y_t$  to reach  $n$  is  $\text{poly}(n)$  in expectation.

Define  $H_j$  to be the number of steps for the random walk  $(Y_t)$  to reach  $n$  when starting at  $Y_0 = j$ . Let  $h_j = \mathbb{E}[H_j]$  be its expectation.

**Lemma 3.** *For all  $j \in \{0, 1, \dots, n\}$ , we have*

$$h_j = n^2 - j^2.$$

*In particular,  $h_j \leq h_0 = n^2$ .*

*Proof.* By definition, we have the following recurrence:

$$\begin{cases} h_0 = h_1 + 1; \\ h_j = \frac{1}{2}h_{j-1} + \frac{1}{2}h_{j+1} + 1, & 1 \leq j \leq n-1; \\ h_n = 0. \end{cases}$$

Thus, we have

$$h_j - h_{j+1} = h_{j-1} - h_j + 2 = h_{j-2} - h_{j-1} + 4 = \dots = h_0 - h_1 + 2j = 2j + 1,$$

and

$$h_j = h_j - h_n = \sum_{i=j}^{n-1} (h_i - h_{i+1}) = \sum_{i=j}^{n-1} (2i + 1) = n^2 - j^2,$$

as claimed. □

If we run [Algorithm 1](#) with  $T = 2n^2$  rounds, then it holds

$$\begin{aligned} & \Pr(\text{Algorithm 1 outputs Unsatisfiable}) \\ & \leq \Pr(X_t \text{ does not reach } n \text{ for } t \leq 2n^2) \\ & \leq \Pr(Y_t \text{ does not reach } n \text{ for } t \leq 2n^2) \\ & \leq \Pr(H_0 > 2n^2) \\ & \leq \frac{h_0}{2n^2} = \frac{1}{2}. \end{aligned} \quad (\text{Markov's Inequality})$$

## 2 3-SAT

In the 3-SAT problem, we are given a Boolean formula  $f$  in CNF where every clause contains exactly three literals, and our goal is to find a satisfying assignment for  $f$ . Recall that 3-SAT is **NP**-complete. Moreover, the Exponential Time Hypothesis (ETH) states that 3-SAT cannot be solved in  $2^{o(n)}$  time.

The trivial algorithm for 3-SAT is to enumerate all  $2^n$  assignments and check for each of them if it is satisfying or not. The running time of such a brute-force algorithm is  $2^n \text{poly}(n)$ . Our goal is to obtain a faster algorithm running in time  $a^n \text{poly}(n)$  for some  $a < 2$  as small as possible. In fact, we show that [Algorithm 1](#) with *random initialization* can achieve  $a = 4/3$  for 3-SAT.

As before, we assume  $f$  is satisfiable and let  $\tau$  be a satisfying assignment. Define  $\sigma_t$  to be the assignment at time  $t$  of [Algorithm 1](#), and  $X_t$  to be the number of variables that agree between  $\sigma_t$  and  $\tau$ . Analogously to [Claim 2](#), we have for each  $t < T$  and  $i \in \{0, 1, \dots, n-1\}$  that

$$\Pr(X_{t+1} = i+1 \mid X_t = i) \geq \frac{1}{3}.$$

The slowed-down version  $(Y_t)$  is then defined as  $Y_0 = X_0$  and

$$\Pr(Y_{t+1} = i+1 \mid Y_t = i) = \frac{1}{3}.$$

If  $h_j$  denotes the expected number of steps for  $(Y_t)$  to reach  $n$  starting at  $Y_0 = j$ , then we have the recurrence

$$\begin{cases} h_0 = h_1 + 1; \\ h_j = \frac{2}{3}h_{j-1} + \frac{1}{3}h_{j+1} + 1, & 1 \leq j \leq n-1; \\ h_n = 0. \end{cases}$$

Solving the recurrence gives

$$h_j = 2^{n+2} - 2^{j+2} - 3(n-j).$$

Note that  $h_0 = 2^{n+2} - 4 - 3n = \Theta(2^n)$  (for worst-case initialization) and  $h_{n/2} = 2^{n+2} - 2^{n/2+2} - 3n/2 = \Theta(2^n)$  (for random initialization). Therefore, the previous argument for 2-SAT could only give a  $2^n \text{poly}(n)$  time algorithm for 3-SAT. In fact, even for  $j = n-1$  we have  $h_{n-1} = 2^{n+2} - 2^{n+1} - 3 = 2^{n+1} - 3 = \Theta(2^n)$ ; namely, even if we start with an assignment  $\sigma_0$  which differ from  $\tau$  at only one variable, the number of steps to reach  $\tau$  could be  $\Theta(2^n)$  in expectation. However, the probability of reaching  $\tau$  in the first step is at least  $1/3$ ; that is,  $\Pr(Y_1 = n \mid Y_0 = n-1) = 1/3$ . This indicates that, instead of analyzing the expected number of steps to reach  $n$  (and then applying the Markov's inequality), we should look at directly the probability of reaching  $n$  within  $T$  steps.

The following fact is helpful to us.

**Fact 4.** For any  $n \in \mathbb{N}$  and  $\alpha \in (0, 1)$  such that  $\alpha n$  is an integer, we have

$$\binom{n}{\alpha n} \geq \frac{1}{n+1} \left(\frac{1}{\alpha}\right)^{\alpha n} \left(\frac{1}{1-\alpha}\right)^{(1-\alpha)n}.$$

We set  $T = 3n$  in [Algorithm 1](#). For any  $1 \leq j \leq n$ , we deduce that

$$\begin{aligned} & \Pr(Y_t \text{ reaches } n \text{ for } t \leq 3n \mid Y_0 = n-j) \\ & \geq \Pr\left(\begin{array}{l} \text{in the first } 3j \text{ steps, } 2j \text{ of them} \\ \text{are "+1" and } j \text{ of them are "-1"} \end{array} \mid Y_0 = n-j\right) \\ & = \binom{3j}{j} \left(\frac{1}{3}\right)^{2j} \left(\frac{2}{3}\right)^j \\ & \geq \frac{1}{3j+1} (3)^j \left(\frac{3}{2}\right)^{2j} \left(\frac{1}{3}\right)^{2j} \left(\frac{2}{3}\right)^j \quad (\text{Fact 4}) \\ & \geq \frac{1}{4n} \left(3 \cdot \frac{3^2}{2^2} \cdot \frac{1}{3^2} \cdot \frac{2}{3}\right)^j \\ & = \frac{1}{4n} \cdot \frac{1}{2^j}. \end{aligned}$$

Recall that in random initialization, we pick the initial assignment  $\sigma_0$  uniformly at random. Hence,  $X_0 = Y_0$ , the number of variables that agree in  $\sigma_0$  and  $\tau$ , is a binomial random variable with parameters  $n$  and  $1/2$ . We then deduce that

$$\begin{aligned}
& \Pr(\text{Algorithm 1 finds a satisfying assignment}) \\
& \geq \Pr(X_t \text{ reaches } n \text{ for } t \leq 3n) \\
& \geq \Pr(Y_t \text{ reaches } n \text{ for } t \leq 3n) \\
& = \sum_{j=0}^n \Pr(Y_0 = n - j) \Pr(Y_t \text{ reaches } n \text{ for } t \leq 3n \mid Y_0 = n - j) \\
& \geq \sum_{j=0}^n \frac{\binom{n}{j}}{2^n} \cdot \frac{1}{4n} \cdot \frac{1}{2^j} \\
& = \frac{1}{4n} \cdot \frac{1}{2^n} \sum_{j=0}^n \binom{n}{j} \frac{1}{2^j} \\
& = \frac{1}{4n} \cdot \frac{1}{2^n} \left(1 + \frac{1}{2}\right)^n \\
& = \frac{1}{4n} \left(\frac{3}{4}\right)^n.
\end{aligned}$$

Therefore, repeating Algorithm 1 for  $(\frac{4}{3})^n \text{poly}(n)$  times allows us to find a satisfying assignment with probability at least  $1/2$ . The overall running time is  $(\frac{4}{3})^n \text{poly}(n)$ , which is much better than  $2^n$ .